Vertex colorings

§ A (proper) vertex *k*-coloring (or *k*-coloring) of a simple graph *G* is a function

 $f: VG \rightarrow \{1,\ldots,k\}$ 

such that adjacent vertices are assigned different numbers.

- § Quite often the set  $\{1, \ldots, k\}$  is regarded as a set of colors.
- § A coloring of a graph is a *k*-coloring for some integer *k*.
- S An improper coloring of a graph permits two adjacent vertices to be colored the same.
- § A graph is *k*-vertex colorable (or *k*-colorable) if it has a vertex *k*-coloring.

- § The vertex chromatic number or (chromatic number) χ(G) of a graph G is the minimum number k such that G is k-vertex colorable;
- § that is,  $\chi(G)$  is the smallest number of colors needed to color the vertices of G so that no adjacent vertices have the same color.
- § A graph G is **k**-chromatic if  $\chi(G) = k$ .
- § A graph G is chromatically *k*-critical if *G* is *k*-chromatic and if  $\chi(G e) = k 1$  for each edge of *G*.
- § An obstruction to k-coloring is a chromatically (k + 1) critical graph, when that graph is regarded as a subgraph of other graphs, and thereby prevents them from having chromatic number k.

- § A (complete) obstruction set for k-coloring is a set of chromatically (k + 1)- critical graphs such that every graph that is not k-colorable contains at least one of them as a subgraph.
- § An elementary contraction of a simple graph G on the edge e, denoted  $G \downarrow e$  (or  $G \cdot e$ ), is obtained by replacing the edge e and its two endpoints by one vertex adjacent to all the other vertices to which the endpoints were adjacent.
- § A graph G is (combinatorially) contractible to a subgraph H if H can be obtained from G by a sequence of elementary contractions.
- § The chromatic polynomial of the graph G is the function  $\pi G(t)$  whose value at the integer t is the number of different functions  $VG \rightarrow \{1, \ldots, t\}$  that are proper colorings of G.

- §  $\chi(G) = 1$  if and only if the graph G is edgeless.
- §  $\chi(G) = 2$  if and only if the graph is bipartite and its edgeset is nonempty.
- § The four color theorem : If G is planar, then  $\chi(G) \leq 4$ .

That is every planar graph has a proper coloring of its vertices with 4 or fewer colors.

§  $\chi(G) \leq diam(G)$ , where the diameter diam(G) is the length of a longest path in G.

Algorithm 1: Greedy coloring algorithm

input: a graph G with vertex list  $v_1, v_2, \dots, v_n$ 

c:=0 { Initialize color at "color 0"}

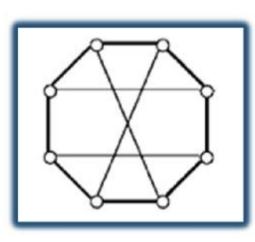
while some vertex still has no color

c := c + 1 {Get the next unused color}

for i := 1 to n {Assign the new color to as many vertices as possible}

if  $v_i$  is uncolored and no neighbor of  $v_i$  has color c then assign color c to  $v_i$ 

- § The greedy coloring algorithm produces a vertex coloring of a graph G, whose vertices are ordered. (It is called "greedy" because once a color is assigned, it is never changed.)
- § The number of colors it assigns depends on the vertex ordering, and it is not necessarily the minimum possible.
- § At least one ordering of the vertices of a graph G yields  $\chi(G)$  under the greedy algorithm.



#### Example

Applying the greedy coloring algorithm, with the vertices considered in cyclic order around the 8-cycle, yields a 3-coloring. Since this graph contains an odd cycle (a 5cycle), it can't be 2-colored. Thus,  $\chi$ =3.

Brooks' theorem: In a connected graph in which every vertex has at most  $\Delta$  neighbors, the vertices can be colored with only  $\Delta$  colors, except for two cases, complete graphs and cycle graphs of odd length, which require  $\Delta + 1$  colors. Proof

- § If the graph is not biconnected, its biconnected components may be colored separately and then the colorings combined.
- § If the graph has a vertex v with degree less than  $\Delta$ , then a greedy coloring algorithm that colors vertices farther from v before closer ones uses at most  $\Delta$  colors.
- § Therefore, the most difficult case of the proof concerns biconnected  $\Delta$ -regular graphs with  $\Delta \ge 3$ .

- § In this case, one can find a spanning tree such that two nonadjacent neighbors u and w of the root v are leaves in the tree.
- § A greedy coloring starting from u and w and processing the remaining vertices of the spanning tree in bottom-up order, ending at v, uses at most  $\Delta$  colors.
- § For, when every vertex other than v is colored, it has an uncolored parent, so its already-colored neighbors cannot use up all the free colors, while at v the two neighbors u and w have equal colors so again a free color remains for v itself.

- S An edge coloring of a graph is an assignment of colors to its edges such that adjacent edges receive different colors.
- § A graph G is k-edge colorable if there is an edge coloring of G using at most k colors.
- § The edge chromatic number  $\chi'(G)$  of a graph G is the minimum k such that G is k-edge colorable.
- § If  $\chi'(G) = k$ , then G is edge k-chromatic.
- **§** Chromatic index is a synonym for edge chromatic number.
- § A graph is edge-chromatically k-critical if it is edge kchromatic and  $\chi'(G - e) = \chi'(G) - 1$  for every edge e of G.

§ For a graph G, the line graph L(G) has as vertices the edges of G, with two vertices adjacent in L(G) if and only if the corresponding edges are adjacent in G.

Vizing's theorem

 $\Delta(G) \leq \chi'(G) \leq \Delta(G) + 1$  for any simple graph *G* where  $\Delta(G)$  is the maximum degree of vertices in graph *G*. Proof

- § The inequality  $\Delta(G) \le \chi'(G)$  being trivial, we show  $\chi'(G) \le \Delta(G) + 1$ .
- § To prove this inductively, it suffices to show for any simple graph *G*:
- § Let v be a vertex such that v and all its neighbours have degree at most k, while at most one neighbour has degree precisely k. Then if G - v is k-edge-colourable, also G is kedge-colourable. (1)

- § We prove (1) by induction on *k*.
- § We can assume that each neighbour u of v has degree k 1, except for one of degree k, since otherwise we can add a new vertex w and an edge uw without violating the conditions in (1).
- § We can do this till all neighbours of v have degree k 1, except for one having degree k.
- § Consider any *k*-edge-colouring of G v.
- § For i = 1, ..., k, let  $X_i$  be the set of neighbours of v that are missed by colour i.
- § So all but one neighbour of v is in precisely two of the  $X_i$ , and one neighbour is in precisely one  $X_i$ .

§ Hence

$$\sum_{i=1}^{k} |X_i| = 2 \, deg(v) - 1 < 2k$$

S We can assume that we have chosen the colouring such that

$$\sum_{i=1}^{\kappa} |X_i|^2$$

is minimized.

§ Then for all  $i, j = 1, \dots, k$ :

 $||X_i|-|X_j||\leq 2.$ 

(3)

(2)

- § For if, say,  $|X_1| > |X_2| + 2$ , consider the subgraph *H* made by all edges of colours 1 and 2.
- § Each component of *H* is a path or circuit. At least one component of *H* contains more vertices in  $X_1$  than in  $X_2$ .
- § This component is a path *P* starting in  $X_1$  and not ending in  $X_2$ .
- § Exchanging colours 1 and 2 on P reduces  $|X_1|^2 + |X_2|^2$ , contradicting our minimality assumption. This proves (3).
- § This implies that there exists an *i* with  $|X_i| = 1$ , since otherwise by (2) and (3) each  $|X_i|$  is 0 or 2, while their sum is odd, a contradiction.
- § So we can assume  $|X_k| = 1$ , say  $X_k := \{u\}$ .

- § Let G' be the graph obtained from G by deleting edge vu and deleting all edges of colour k. So G' - v is (k - 1)edge-coloured.
- § Moreover, in G', vertex v and all its neighbours have degree at most k 1, and at most one neighbour has degree k 1.
- § So by the induction hypothesis, G' is (k 1)-edge-colourable.
- Sestoring colour k, and giving edge vu colour k, gives a kedge-colouring of G.

- § Every edge coloring of a graph G can be interpreted as a vertex coloring of the associated line graph L(G). Thus,  $\chi'(G) = \chi(L(G))$ .
- §  $\chi'(K_{m,n}) = \max\{m, n\}, \text{ if } m, n \ge 1.$
- § If G is bipartite, then  $\chi'(G) = \Delta \max(G)$ .
- §  $\chi'(K_n) = n$  if n is odd;  $\chi'(K_n) = n 1$  if n is even.

Algorithm 2: Greedy edge-coloring algorithm input: a graph G with edge list  $e_1, e_2, \dots, e_n$ c:=0 { Initialize color at "color 0"} while some edge still has no color

c:=c+1 {Get the next unused color}

for *i*:=1 to n

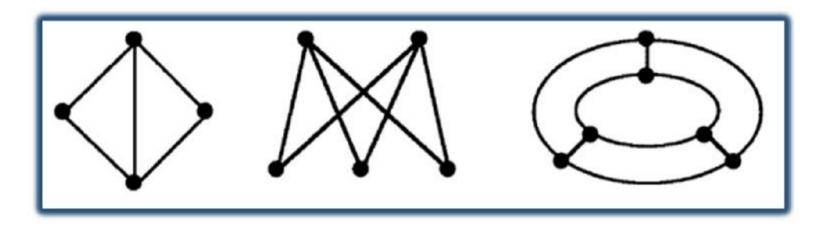
{Assign the new color to as many edges as possible}

if  $e_i$  is uncolored and no neighbor of  $e_i$  has color c then assign color c to  $e_i$ 

- Sumplex The greedy edge-coloring algorithm (Algorithm 2) produces an edge-coloring of a graph *G*, whose vertices are ordered.
- § The number of colors it assigns depordering, and it is not necessarily the minimum possible. ends on the vertex

Example 1.

- **§** The following three graphs are all edge 3-chromatic.
- § None of them is edge-chromatically 3-critical.
- Since each edge graph has a vertex of degree three, no 2edge-coloring is possible.



#### Example 2.

- **§** The following graph is **5**-edge-chromatic.
- § Since there are 14 edges, a 4-edge-coloring would have to give the same color to four of them.
- § For this edge-coloring to be proper, these four edges would have to have no endpoints in common.
- § That is impossible, because the graph has only seven vertices.



## Graph coloring

§ The following table gives the chromatic numbers and edgechromatic numbers of the graphs in some common families.

Graph G	$\chi(G)$	<b>χ</b> <sub>1</sub> ( <b>G</b> )
Path graph $P_n$ , $n \ge 3$	2	2
Cycle graph $C_n$ , $n even$ , $n \ge 2$	2	2
Cycle graph $C_n$ , $n$ odd, $n \ge 3$	3	3
Wheel $W_n$ , $n even$ , $n \ge 4$	3	n
Wheel $W_n$ , $n$ odd, $n \ge 3$	4	n
Complete graph $K_n$ , $n even$ , $n \ge 2$	n	n-1
Complete graph $K_n$ , $n$ odd, $n \ge 3$	n	n
Complete bipartite graph $K_{m,n}$ , $m, n \ge 1$	2	max{m, n}
Bipartite G, at least one edge	2	∆max(G)