Magolego SNA - Community Detection

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library('igraph')

TO SAVE YOUR TIME, PLEASE START DOWNLOADING THIS NETWORK RIGHT NOW

Cohesive subgraphs

Graph cliques

Graph clique is a subset of vertices of a graph such that every two vertices in the clique are adjacent. How many cliques can you see on this graph?

plot(graph.famous("bull"))



There was a couple of definitions about the cliques in graph on the lecture.

A maximum clique is a clique that cannot be extended by including one more adjacent vertex (not included in larger one). Can you name maximum cliques in the given graph?

A maximal clique is a clique of the largest possible size in a given graph.

And, finally, graph clique number is the size of the maximum clique. Bull graph's clique number is 3.

maximal.cliques returns lists of vertices, that form a maximum graph. Let's see maximum cliques for a bull graph:

maximal.cliques(graph.famous("bull"))

[[1]]
[1] 4 2
##
[[2]]
[1] 5 3
##
[[3]]
[[3]]
[1] 1 2 3

Let's demonstrate some useful functions for finding cliques. Our graph today is again Zachary's Karate Club graph:

g = graph.famous("Zachary")
plot(g)



We can define sizes of maximal cliques we interested in:

maximal.cliques(g, min = 4, max = 5) # maximal cliques of sizes 4 and 5

```
## [[1]]
## [1] 24 34 33 30
##
## [[2]]
## [[2]]
## [1] 34 9 33 31
##
## [[3]]
## [[3]]
## [1] 2 1 4 3 8
##
## [[4]]
## [1] 2 1 4 3 14
```

maximal.cliques returns lists of vertices - maximal cliques. clique.number returns graph's clique number. Let's find and show maximal cliques for Zachary Carate Club graph: lrg = largest.cliques(g) returns ids of nodes - largest cliques

```
largest = largest.cliques(g)
op = par(mfrow = c(1,2))
labels = rep(0, vcount(g))
labels[largest[[1]]] = 2
plot(g, vertex.color = labels)
labels = rep(0, vcount(g))
labels[largest[[2]]] = 2
plot(g, vertex.color = labels)
```



par(op)

k-core

k-core is a maximal subset of vertices such that each is connected to at least k others in the subset.

R has a function wich calculates the *coreness* for each vertex. The coreness of a vertex is k if it belongs to the k-core but not to the (k+1)-core.

```
# Let's make some graph
z<-graph.empty(n=11, directed = FALSE)
z <- add.edges(z,c(1,2, 1,3, 1,4, 1,6, 1,5, 2,3, 2,4, 3,10, 3,11, 3,8, 3,4, 4,8, 4,7, 8,9, 10,11))
plot(z)</pre>
```



Now we find maximum k-core and pick out it on graph

```
coreness <- graph.coreness(z)
max_cor <- max(coreness)
max_cor</pre>
```

[1] 3

```
color_bar <- heat.colors(max_cor)
plot(z, vertex.color = color_bar[coreness])</pre>
```



Community detection

The list of community detection algorithms in igraph

- edge.betweenness.community [Newman and Girvan, 2004]
- fastgreedy.community [Clauset et al., 2004] (modularity optimization method)
- label.propagation.community [Raghavan et al., 2007]
- leading.eigenvector.community [Newman, 2006]
- multilevel.community [Blondel et al., 2008] (the Louvain method)
- optimal.community [Brandes et al., 2008]
- spinglass.community [Reichardt and Bornholdt, 2006]
- walktrap.community [Pons and Latapy, 2005]
- infomap.community [Rosvall and Bergstrom, 2008]

Newman-Girvan Edge-Betweenness

Edge betweenness Edge betweenness is equal to the number of shortest paths from all vertices to all others that pass through that edge.

```
g<-graph.empty(n=6, directed = FALSE)
g <- add.edges(g,c(1,2, 2,3, 1,3, 2,4, 4,5, 4,6, 5,6))
plot(g)</pre>
```



```
betw <- edge.betweenness(g)
#E(g)
#betw</pre>
```

The algorithm The Newman-Girvan algorithm detects communities by progressively removing edges from the original network. The Girvan-Newman algorithm focuses on edges that are most likely "between" communities.

Algorithm:

- Step 1: the betweenness of all existing edges in the network is calculated first.
- Step 2: the edge with the highest betweenness is removed.
- Step 3: the betweenness of all edges affected by the removal is recalculated.
- Step 4: steps 2 and 3 are repeated until no edges remain.

The best partition is selected based on modularity.

There is edge.betweenness.community function in R

```
g <- graph.famous("Zachary")
eb <- edge.betweenness.community(g)
plot(eb, g)</pre>
```



```
## A bit more hand-made way
# color_map = c("grey", "blue", "black", "yellow", "red", "green")
# membership = cutat(eb, no = 4)
# membership = eb$membership
# plot(g, vertex.color = eb$membership)
```

Also you can obtain dendrogram:

dendPlot(eb, mode="hclust", rect = 5)



Optionally you can run this
dend <- as.dendrogram(eb)
plot(dend)</pre>

Greedy Modularity maximization

Alternatively to the previous method, this one is agglomerative. Intially consider a network s.t. * There is no edges * All clusters consist of a single vertex

Iteratively add an edge that delivers maximum modularity gain and merge correspondent communitues.

```
g <- graph.famous(name = "Zachary")
mm <- fastgreedy.community(g)
plot(rev(mm$modularity), xlab = 'Number of clusters', ylab = 'Modularity value')</pre>
```



which.max(rev(mm\$modularity))

[1] 3

plot(mm, g)



Label propagation

Label propagation algorithm consists of four steps:

- Step 1: Initialize labels
- Step 2: Randomize node ordering
- Step 3: For every node replace its label with occurring with the highest frequency among neighbors
- Step 4: Repeat steps 2-3 until every node will have a label that the maximum number of its neighbors have

Warning! Due to step 2 you may get different results.

```
g <- graph.famous("Zachary")
lp <- label.propagation.community(g)
plot(lp, g)</pre>
```



Wikipedia example

Load wikipedia network in R and run some community detection algorithm. Extract article names in some communities and check whether they make sense?

```
g <- read.graph('wikipedia.gml', format = 'gml')
g <- as.undirected(g)</pre>
```

The next lines of code might be usefull for interpretation

```
mm <- fastgreedy.community(g)
l <- V(g)$label[mm$membership == 2]
text <- paste(l, collapse = ' ')
#install.packages(c("tm", "SnowballC", "wordcloud", "RColorBrewer", "XML"))
library(wordcloud)
### Loading required package: RColorBrewer</pre>
```

Loading required package: tm
Loading required package: NLP

Isst automatic relay lisst automatic windows address services international algorithm address services international algorithm block control device communication signature image. block end noise remote block in advanced scheme random plan power COOCE block scheme random plan go satellite manager frequency computer frequency computer signaling fiber circuit computing multicast differential secure independent optical hardware signaling communication sbroadband cryptanalysis open layer circuit computing module standards amateur company signaling fiber circuit computing modulation link